

2006 CAEAA Award Winners in order of Presentation

	AWARD	WINNER	PRODUCTION	STUDIO/DEVEL/SCHOOL	ACCEPTING
1	Animation; best production; feature length	Sharan Wood & Ben Burden Smith	Tony Hawk in Boom Boom Sabotage	Mainframe Entertainment	
2	Gaming: Best PC Game	David Thompson & George Geczy	Supreme Ruler 2010	BattleGoat Studios	David Thompson
3	Student Game of the Year	Anthony Perrella, Chris Lee, Jack Kelley, M Reid	Rusty Gears	Vancouver Film School	
4	Best Original Musical Score for Animation	Brian Carson	Tony Hawk in Boom Boom Sabotage	Mainframe Entertainment	
5	Best Musical Score in a Video Game	Charles Deenan	Need for Speed Most Wanted	Electronic Arts	
6	Student, Best Original Musical Score	Colin Janz	Piece of Mind	Vancouver Film School	
7	Best Soundscape in a Video Game	Charles Deenan	Need for Speed Most Wanted	Electronic Arts	
8	Best Orig Sound Design for a V Game or Animated Prod	Tasha Brotherton	Woof, Woof, Woof	Emily Carr Institute	
9	Best Animated Short Subject	Jeff Chiba Stearns	Who Are You Anyways?		
10	Best Animated Effects	Steve McLeod	Being Ian: The Fifth and 1/2 Sense	Studio B	Josh Mephram
11	Best Visual Effects	Pseudo Interactive	Full Auto	Pseudo Interactive	None
12	Student Best Visual Effects	Injoon Hwang	Demo Reel	Arts Institute of Vancouver	
13	Best motion graphics in Gaming	Antoine Guinard	Far Cry Instincts Predator	Ubisoft	Clint Hocking
14	Best Motion Graphics in the student category	Pius Jung-Kit Chan	Backbone Medley	Vancouver Film School	
15	Best Graphics for Gaming	Catherine Roy	Peter Jackson's King Kong	Ubisoft	Clint Hocking
16	Best Writing in an Animated Production	Vito Viscomi	Being Ian:Movie: Hurry for Hollywood	Studio B	
17	Best Writing in a Student production	Eugene Flormata	Zatomaru's Boot	Arts Institute of Vancouver	
18	Best Storyboarding in Animation	Chez Battista & Todd Denung	Class of the Titans:Make Up Exam	Studio B	Todd Denung
19	Best Character Design for a Video Game	Catherine Roy	Peter Jackson's King Kong	Ubisoft	Clint Hocking
20	Best Character Design in a Student production	Joel Furtado	Tree for Two	Emily Carr Institute	
21	Best Animation Crafts	Gino Nichele & Conrad Helten	Barbie Fairytopia Mermaidia	Mainframe Entertainment	
22	Best 3D Animation in a Student Production.	Joel Furtado	Tree for Two	Emily Carr Institute	
23	Best Innovation in Gaming	Catherine Roy	Peter Jackson's King Kong	Ubisoft	Clint Hocking
24	Best Classical or Stop Motion Animation in a Student Production.	Stephanie Sim	The Story Tree	Vancouver Film School	
25	Best Production Design or Art Direction in Animation	Zoe Evamy & Greg Huculak	Dragon: Metal Ages	Bardel Entertainment	
26	Best Visuals for a Video Game in a Student Production	Gordon Moran	Demo Reel	Van Arts	
27	Game Design of the Year	Backbone Entertainment, Vancouver	Age of Empires: The Age of Kings	Backbone Entertainment	Trent Ward

28	Best Direction in Animation	Josh Mepham	Being Ian:Movie: Hurry for Hollywood	Studio B	
29	Best Mobile Game of the Year	Buena Vista Games	Disney's kim Possible Kimmunicator	Buena Vista Games	Wendy Bolan
30	Best Console Game	Ben Mattes	Prince of Persia: The Two Thrones	Ubisoft	
31	Viewers Choice: Game of the Year.				
32	Ready to Rocket Award	Lani Lum-Watson			
33	Lifetime Achievement Award in Animation	Marv Newland			
34	Video Game Hall of Fame	Dr. Greg Zeschuk & Dr. Ray Muzyka			
35	Best Animated Production in the Student Category.	Joel Furtado	Tree for Two	Emily Carr Institute	
36	Best Animated Production in a Television Series	Michael Hirsh	Caillou (eps.#306,308,309)	Cookie Jar Entertainment	Hally Bayer
37	Best Game of the Year	Relic Entertainment	The Outfit	Relic Entertainment (THQ)	